

## gaming - Bug #87

### Minecraft Docker Inotify limit

01/21/2022 10:11 PM - Steffen WouldYouLikeToKnow

<b>Status:</b>	Closed	<b>Start date:</b>	01/21/2022
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
The server of newer versions of minecraft runs into an issue with the inotify instance limit it has inside of docker.			
Exception in thread "main" java.lang.RuntimeException: java.io.IOException: User limit of inotify instances reached or too many open files at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.FileWatcher\$WatchedDir.(FileWatcher.java:220) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.FileWatcher\$WatchedDir.(FileWatcher.java:210) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.FileWatcher.lambda\$addWatch\$0(FileWatcher.java:81) at java.base/java.util.concurrent.ConcurrentHashMap.computeIfAbsent(ConcurrentHashMap.java:1708) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.FileWatcher.addWatch(FileWatcher.java:81) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.FileWatcher.addWatch(FileWatcher.java:69) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.AutoreloadFileConfig.(AutoreloadFileConfig.java:18) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.GenericBuilder.build(GenericBuilder.java:242) at MC-BOOTSTRAP/ <a href="#">fmlloader@1.18.1-39.0.45</a> /net.minecraftforge.fml.loading.FMLConfig.loadFrom(FMLConfig.java:56) at MC-BOOTSTRAP/ <a href="#">fmlloader@1.18.1-39.0.45</a> /net.minecraftforge.fml.loading.FMLConfig.load(FMLConfig.java:76) at MC-BOOTSTRAP/ <a href="#">fmlloader@1.18.1-39.0.45</a> /net.minecraftforge.fml.loading.FMLServiceProvider.initialize(FMLServiceProvider.java:79) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.TransformationServiceDecorator.onInitialize(TransformationServiceDecorator.java:68) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.TransformationServicesHandler.lambda\$initialiseTransformationServices\$7(TransformationServicesHandler.java:92) at java.base/java.util.HashMap\$Values.forEach(HashMap.java:1065) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.TransformationServicesHandler.initialiseTransformationServices(TransformationServicesHandler.java:92) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.TransformationServicesHandler.initializeTransformationServices(TransformationServicesHandler.java:51) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.Launcher.run(Launcher.java:87) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.Launcher.main(Launcher.java:77) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchConsumer.java:26) at MC-BOOTSTRAP/ <a href="#">cpw.mods.modlauncher@9.1.0</a> /cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchConsumer.java:23) at <a href="#">cpw.mods.bootstraplauncher@1.0.0</a> /cpw.mods.bootstraplauncher.BootstrapLauncher.main(BootstrapLauncher.java:149) Caused by: java.io.IOException: User limit of inotify instances reached or too many open files at java.base/sun.nio.fs.LinuxWatchService.(LinuxWatchService.java:62) at java.base/sun.nio.fs.LinuxFileSystem.newWatchService(LinuxFileSystem.java:47) at MC-BOOTSTRAP/ <a href="#">com.electronwill.nightconfig.core@3.6.4</a> /com.electronwill.nightconfig.core.file.FileWatcher\$WatchedDir.(FileWatcher.java:218) ... 20 more			

#### History

#1 - 01/22/2022 04:24 PM - Steffen WouldYouLikeToKnow

- Status changed from New to Closed